AGENTES

Ladrón

|  |  |  |  |
| --- | --- | --- | --- |
| Característica/Atributo | Fecha Modificación | Valor Antes | Valor Después |
| MINIMUM\_DESTINY\_DISTANCE | 08/01/2021 | 0.5 | 10 |
| Marshall Detect Range | 08/01/2021 | 20 | 40 |
| Marshall Info Range | 08/01/2021 | 5 | 7 |

Explicación Cambios

* Ajustando Way-Points

Aldeano

|  |  |  |  |
| --- | --- | --- | --- |
| Característica/Atributo | Fecha Modificación | Valor Antes | Valor Después |
| MINIMUM\_DESTINY\_DISTANCE | 08/01/2021 | 0.5 | 10 |
| Vision distance | 08/01/2021 | 7 | 15 |
| Vision Angle | 08/01/2021 | 120 | 180 |
| Marshall Info Range | 08/01/2021 | 5 | 7 |

Explicación Cambios

* Ajustando Way-Points

Marshall

|  |  |  |  |
| --- | --- | --- | --- |
| Característica/Atributo | Fecha Modificación | Valor Antes | Valor Después |
| DETENTION\_RANGE | 08/01/2021 | 2 | 4 |
| Nav Mesh\_acceleration | 08/01/2021 | 12 | 24 |
| Nav Mesh\_angularSpeed | 08/01/2021 | 5000 | 10000 |
| QUIT\_STEAL\_ICON\_RANGE | 08/01/2021 | 10 | 20 |

Explicación Cambios

MODOS DE DIFICULTAD

Fácil

|  |  |  |  |
| --- | --- | --- | --- |
| Característica/Atributo | Fecha Modificación | Valor Antes | Valor Después |
| Villagers | 08/01/2021 | 30 | 20 |
| Catch Attempts | 08/01/2021 | 3 | - |
| Thief Robberies | 08/01/2021 | 8 | - |
| Victim Safe Probability | 08/01/2021 | 50 | 70 |
| Victim Veracity Probability | 08/01/2021 | 50 | 80 |
| Witness Safe Probability | 08/01/2021 | 50 | - |
| Witness Veracity Probability | 08/01/2021 | 50 | 70 |
| VILLAGER\_SPEED\_RUN\_PROBABILITY | 08/01/2021 | 30 | 20 |
| Time Between Steals | 08/01/2021 | 30 | - |
| THIEF\_SPEED\_RUN\_PROBABILITY | 08/01/2021 | 100 | - |
| fakeWitnessProbability | 08/01/2021 | 50 | - |

Explicación Cambios

Media

|  |  |  |  |
| --- | --- | --- | --- |
| Característica/Atributo | Fecha Modificación | Valor Antes | Valor Después |
| Villagers | 08/01/2021 | 40 | 30 |
| Catch Attempts | 08/01/2021 | 2 | - |
| Thief Robberies | 08/01/2021 | 6 | 5 |
| Victim Safe Probability | 08/01/2021 | 50 | 40 |
| Victim Veracity Probability | 08/01/2021 | 50 | 60 |
| Witness Safe Probability | 08/01/2021 | 50 | 35 |
| Witness Veracity Probability | 08/01/2021 | 50 | - |
| VILLAGER\_SPEED\_RUN\_PROBABILITY | 08/01/2021 | 30 | 50 |
| Time Between Steals | 08/01/2021 | 30 | 20 |
| THIEF\_SPEED\_RUN\_PROBABILITY | 08/01/2021 | 100 | 65 |
| fakeWitnessProbability | 08/01/2021 | 50 | 20 |

Explicación Cambios

Difícil

|  |  |  |  |
| --- | --- | --- | --- |
| Característica/Atributo | Fecha Modificación | Valor Antes | Valor Después |
| Villagers | 08/01/2021 | 30 | 50 |
| Catch Attempts | 08/01/2021 | 1 | - |
| Thief Robberies | 08/01/2021 | 5 | - |
| Victim Safe Probability | 08/01/2021 | 50 | 30 |
| Victim Veracity Probability | 08/01/2021 | 50 | 35 |
| Witness Safe Probability | 08/01/2021 | 50 | 20 |
| Witness Veracity Probability | 08/01/2021 | 50 | 30 |
| VILLAGER\_SPEED\_RUN\_PROBABILITY | 08/01/2021 | 30 | 50 |
| Time Between Steals | 08/01/2021 | 30 | 15 |
| THIEF\_SPEED\_RUN\_PROBABILITY | 08/01/2021 | 100 | 50 |
| fakeWitnessProbability | 08/01/2021 | 50 | 5 |

Explicación Cambios